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## PGAS Programming Models: My 20-year Perspective

Paul H. Hargrove

https://go.lbl.gov/paul-hargrove

#### **Outline**

- I. My early career or "why I drank the PGAS Kool-Aid"
- II. The PGAS community 2001 to 2017
- III. 2017 to the present
- IV. Closing



- Summer 1999 I had no funding from my Ph.D. adviser
- Was working in computational solid state physics
- Met Bill Saphire of LBNL<sup>†</sup> through a job fair
- Bill needed somebody to work on Linux networking, including kernel drivers
- I had good background in operating systems and hobbyist experience in the Linux kernel
- Summer position became career track a year later



- Worked on "M-VIA"
  - Modular Virtual Interface Architecture
  - VIA was a precursor to today's InfiniBand standard
- Most details not terribly relevant, other than two:
  - RDMA: the ability of network hardware to move data in or out of address spaces of a user process without CPU participation in the critical path (also known as "zero copy")
  - OS Bypass: the ability for network hardware to accept work from a user process without going through a system call



- MVICH was a LBNL port of MPICH over VIPL
  - Work by Mike Welcome under the same funding
- As M-VIA funding came to a close, proposed LDRD<sup>†</sup> to port MVICH to InfiniBand
  - Was declined
  - Was told vendors would do the work if it was really needed
  - Ironically, D.K. Panda at OSU did the work instead: MVAPICH
- Instead joined Kathy Yelick's UPC project at LBNL
  - Ported GASNet to InfiniBand



- PGAS was already an active area by this time with three languages having emerged in the late 1990s
  - UPC, C based
  - Co-array Fortran (CAF), Fortran based
  - Titanium (Ti), Java based





- GASNet began as a common network runtime for these
  - Topic of my talk at CHIUW'22 last year
- But what is "PGAS"?



#### The PGAS model

#### Partitioned Global Address Space

- Support global memory abstraction
  - leveraging the network's RDMA capability
- Often distinguish private and shared memory
- Separate synchronization from data movement

#### **Shared** Shared Global address space Segment Segment Segment Segment **Private Private Private Private Private memory** Segment Segment Segment Segment Process 1 Process 0

#### Languages that provide PGAS:

Chapel, UPC, Fortran coarrays (Fortran 2008+), X10, Titanium...

#### Libraries that provide PGAS:

UPC++, OpenSHMEM, Co-Array C++, Global Arrays, DASH...

A key semantic property is support for one-sided RMA







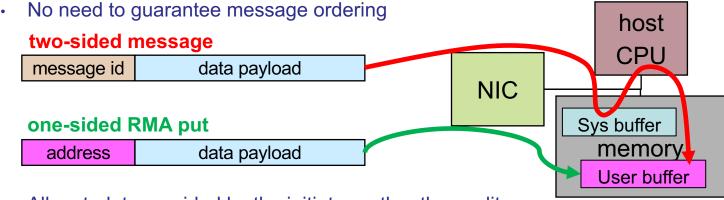






#### Reducing communication overhead using one-sided RMA

- Idea: Let each process directly access another's memory via a global pointer
- Communication is one-sided: there is no "receive" operation
  - No need to match sends to receives
  - No unexpected messages

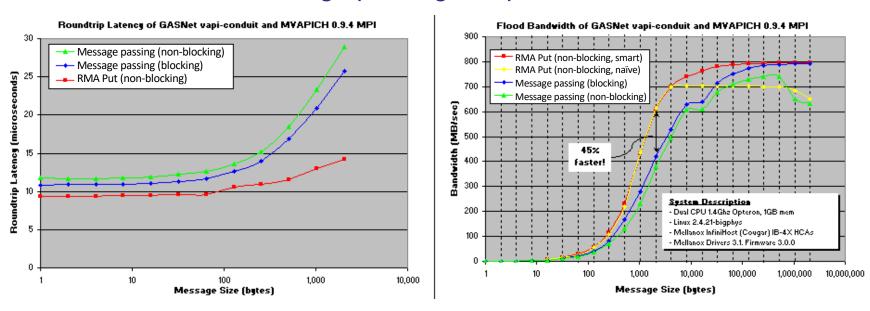


- All metadata provided by the initiator, rather than split between sender and receiver
- Supported in hardware through RDMA (Remote Direct Memory Access)
- Looks like shared memory: shared data structures with asynchronous access



#### **November 2004 GASNet vs MVAPICH**

Our oldest RMA vs message passing comparison I could find:



Among the things that helped me feel I'd "found my calling"



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## SCxy (Supercomputing) Booth





- UPC and PGAS booths
  - Began as SC01 UPC booth run by Tarek El-Ghazawi of GWU
  - I became involved in booth operations starting at SC05
  - Name changed from "UPC" to "PGAS" at SC07
  - LBNL took over operation from SC10 to SC17
- Booth features
  - Poster gallery highlighting work in the field
  - Flyers and CD/DVD in the early years
  - Gathering place for folks working in the field
- UPC and PGAS BOFs at SC as well



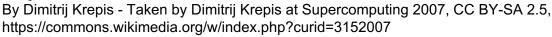


#### **Burton Smith and PGAS**

- Co-founded Tera Computer Company in 1987
- In 2000, Tera bought Cray Research business unit from SGI to form Cray Inc.
- P.I. on Cray's DARPA HPCS project "Cascade"
- Left Cray for Microsoft in 2005
- Became an annual visitor to UPC/PGAS booth at SC









## **DARPA HPCS Project**

- High Productivity Computing Systems
- HPCS

- 2002 through 2012
- Goals included:
  - Multi-petaflops system(s)
  - 10x improvement in user productivity
  - Recognizes that "time to solution" involves both factors
- Three PGAS programming languages emerged
  - Chapel, X10, and Fortress
  - Chapel remains the most active today



## **Selected Chapel History**

- April 2004
  - "The Cascade High Productivity Language" at HIPS04 https://doi.org/10.1109/HIPS.2004.1299190



- Random observation:
  - The immediately preceding paper in those proceedings is on ZPL, co-authored by Brad Chamberlain and its Related Work section reviews UPC, CAF & Ti
- December 2006
  - Chapel 0.4 released with only single-locale support
- March 2008
  - Chapel 0.7 released with multi-locale support based on GASNet 1.10.0
- GASNet remains Chapel's recommended backend for InfiniBand



## **HPC Challenge (HPCC) Awards**

- Product of the HPCS Project
  - Ran 2005 through 2014



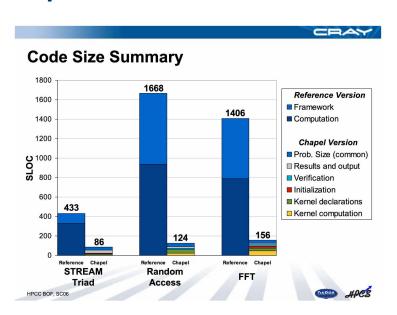
- Application kernels and communications benchmarks
- In spirit of HPCS goals, annual award in two classes
  - Class 1: Best Performance
  - Class 2: Most Productive (a subjective "beauty contest")
- Class 1 winners mostly non-portable hand-tuned codes
  - Example of what happens when absolute performance is the goal
- Class 2 winners mostly PGAS models
  - Chapel received Class 2 recognition in five of ten years



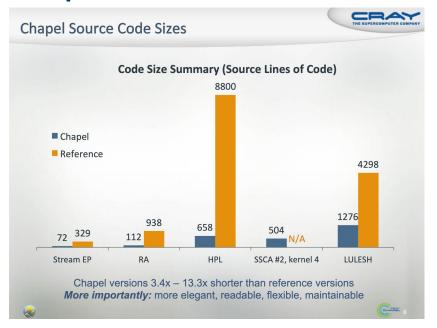
## **Chapel and HPCC Awards**



#### Chapel in 2006



#### Chapel in 2012





## **PGAS** Publication Venues 2007 - present

- Conference on Partitioned Global Address Space Programming Models
  - 2007 2015, as PGAS'xy
- PAW / PAW-ATM <a href="https://go.lbl.gov/paw">https://go.lbl.gov/paw</a>
  - Held annually at SC
  - 2016 & 2017: PGAS Applications Workshop
  - 2018: Parallel Applications Workshop, Alternatives To MPI
  - Since 2019: Parallel Applications Workshop, Alternatives To MPI+X
  - Current call: submissions due July 24



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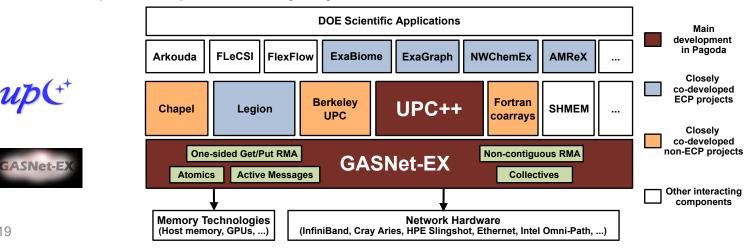


## The Pagoda Project

#### https://go.lbl.gov/pagoda

Support for lightweight communication for exascale applications, frameworks and runtimes

- **GASNet-EX** middleware layer providing a network-independent interface suitable for Partitioned Global Address Space (PGAS) runtime developers
- **UPC++** C++ PGAS library for application, framework and library developers, a productivity layer over GASNet-EX

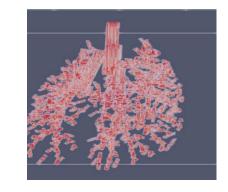


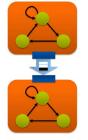


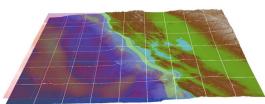
## **UPC++ Application Examples**

Several applications have been written using UPC++, resulting in improved programmer productivity and runtime performance. Examples include:

- Actor-UPCXX, used in the Pond tsunami simulator
- A UPC++ backend for NWChemEx/TAMM
- MetaHipMer, a genome assembler
- UPC++ DepSpawn, a library for data-flow computing
- Mel-UPX, half-approximate graph matching solver
- SIMCoV, agent-based simulation of lungs with COVID







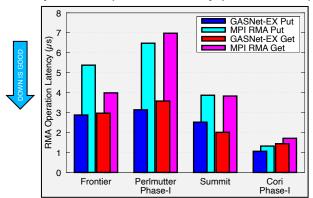


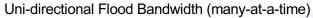


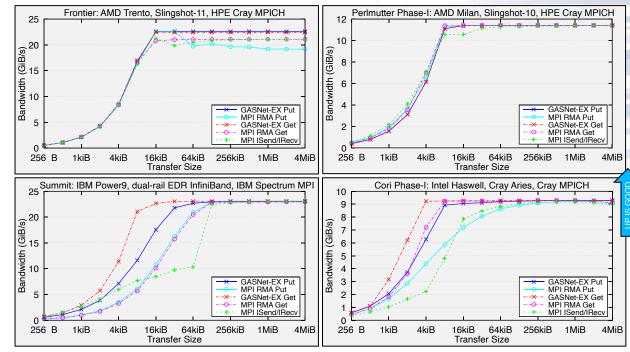
#### **GASNet-EX RMA Performance versus MPI RMA and Isend/Irecv**

- Four distinct network hardware types
- The performance of GASNet-EX matches or exceeds that of MPI RMA and message-passing:
  - 8-byte Put latency 19 52% better
  - 8-byte Get latency 16 49% better
  - Better flood bandwidth efficiency: often reaching same or better peak at ½ or ¼ the transfer size

#### 8-Byte RMA Operation Latency (one-at-a-time)







Perlmutter Phase-I results collected July 2022, all others collected April 2023.

GASNet-EX tests were run using then-current GASNet library and its tests.

MPI tests were run using then-current center default MPI version and Intel MPI Benchmarks.

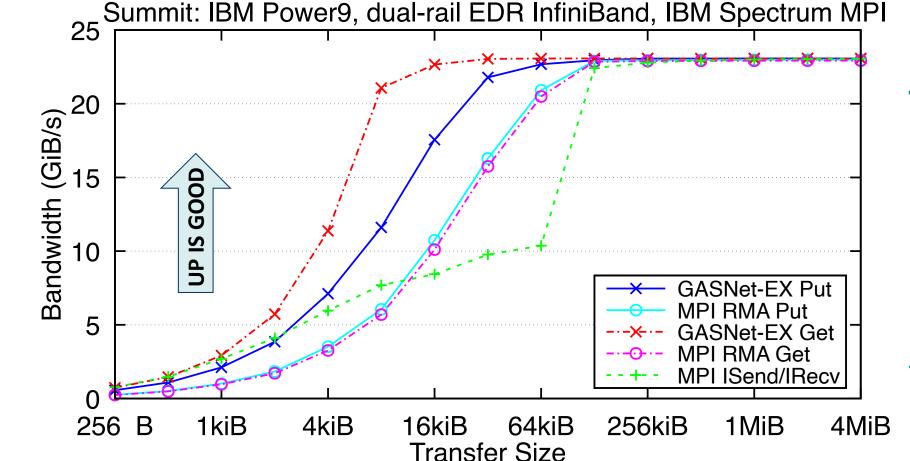
All tests use two nodes and one process per node.

For details see LCPC'18 doi.org/10.25344/S4QP4W and PAW-ATM'22 doi.org/10.25344/S40C7D

See also: gasnet.lbl.gov/performance

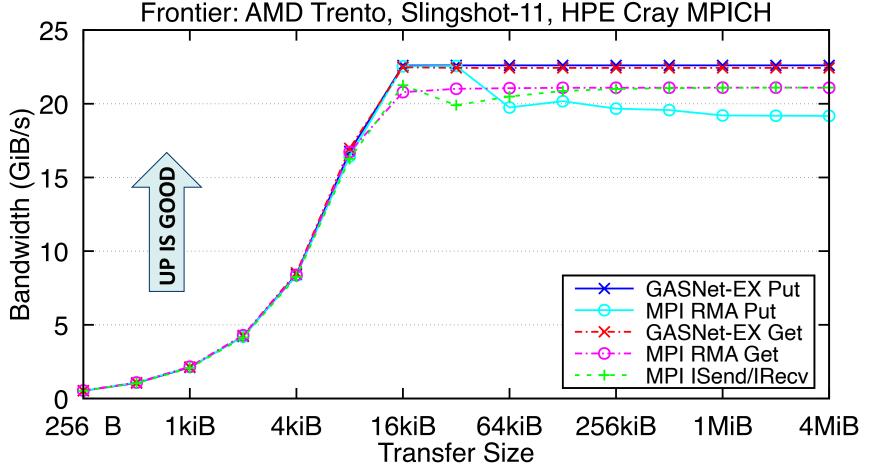






A comparison of uni-directional point-to-point host-memory flood bandwidth benchmarks, run April 2023 on OLCF's Summit system. Shows the performance of RMA (Put and Get) operations using GASNet-EX and both RMA and message-passing (Isend/Irecv) using IBM Spectrum MPI. Results were obtained using current GASNet tests and Intel MPI Benchmarks, respectively.





A comparison of uni-directional point-to-point host-memory flood bandwidth benchmarks, run April 2023 on OLCF's Frontier system. Shows the performance of RMA (Put and Get) operations using GASNet-EX and both RMA and message-passing (Isend/Irecv) using HPE Cray MPI. Results were obtained using current GASNet tests and Intel MPI Benchmarks, respectively.

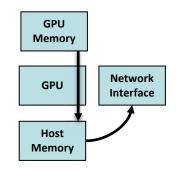


## **Accelerated RMA to/from GPU memory**

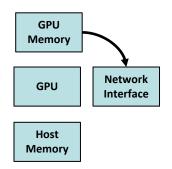
Modern GPUs and NICs can support peer-to-peer data transfers

Example: Put with source on GPU

- In the absence of necessary hardware and OS support:
  - Data must be copied from GPU memory to host memory
  - 2. RDMA from host memory's copy
- With support:
  - RDMA directly from GPU memory (no copies)



Data movement without acceleration



Data movement with acceleration



## **Accelerated RMA to/from GPU Memory**

Measurements of flood bandwidth of upcxx::copy() on OLCF's Summit

Difference between two consecutive releases shows benefit of GASNet-EX's support for accelerated transfers via Nvidia's "GDR".

- No longer staging through host memory
- Large xfers: 2x better bandwidth
- Small xfers: up to 30x better bandwidth

Get operations to/from GPU memory now perform comparably to host memory Comparisons to MPI RMA in GDR-enabled IBM MPI show UPC++ saturating more quickly to the peak

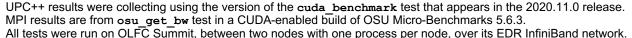


RMA Get Bandwidth (remote GPU to local host memory) UPC++ 2020.11.0 vs. IBM Spectrum MPI 10.3.1.2 on OLCF Summit 16384 Single-rail Flood Bandwidth (MiB/s) 4096 30x better bandwidth for small 2x better transfers bandwidth for large transfers 256 64 12.5 GB/s (limiting wire speed) upcxx::copy (GDR, v2020.11.0) 16 upcxx::copy (Reference, v2020.10.0) imes MPI Get 16kiB 64kiB 256kiB 4MiB

Transfer Size



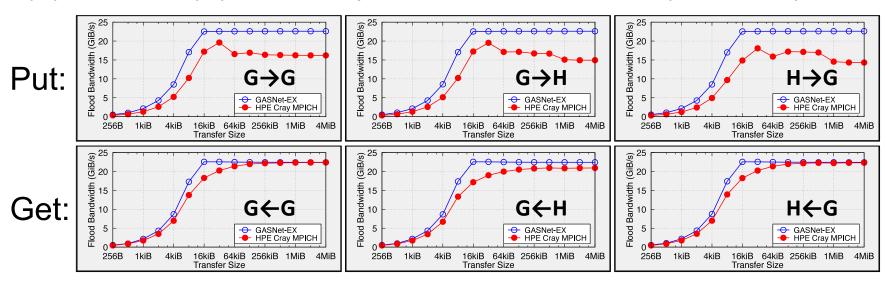






## **GPU** memory RMA on OLCF's Frontier

Recent comparison of GASNet-EX and Cray MPICH performance on internode flood bandwidth benchmarks for six distinct combinations of (H)ost versus (G)PU memory and direction of transfer (Put or Get)



GASNet results were collecting using the testlarge benchmark that appears in the 2023.3.0 release.

MPI results are from osu\_put\_bw and osu\_get\_bw tests in a ROCM-enabled build of OSU Micro-Benchmarks 7.1-1.

All tests were run on OLCF Frontier in April 2023, between two nodes with one process per node, over its Slingshot-11 network.



## Informal Survey of GPU RMA Support

	G→G	G→H	H→G	G←G	G←H	H <b>←</b> G
GASNet-EX (IB, SS10, SS11)	<b>V</b>	<b>V</b>	<b>~</b>	<b>V</b>	<b>V</b>	<b>/</b>
Cray MPICH (SS11)	<b>/</b>	<b>V</b>	<b>V</b>	<b>/</b>	<b>V</b>	<b>/</b>
Cray MPICH (SS10)	X	X	<b>~</b>	X	<b>V</b>	X
IBM Spectrum MPI (IB)	X	X	X	X	X	<b>/</b>
MVAPICH2-GDR (IB)*	<b>V</b>	<b>V</b>	<b>/</b>	<b>V</b>	<b>V</b>	<b>/</b>

Looking at three networks representative of top DOE systems. Each ✓ or ✗ represent the (in)ability to complete the benchmarks by the best-behaving example of a given MPI found by the author on DOE systems in April and May 2023.

<sup>\*</sup> Not provided by the center or vendor. Used OSU's binary distribution for Summit.

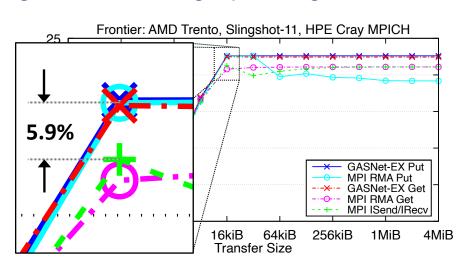
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## Thoughts on the Future (1 of 2)

- GASNet has helped programming model developers show that one need not sacrifice high performance to achieve high productivity
  - A good semantic fit to network capabilities has historically provided a performance advantage over message-passing
- However, modern systems have narrowed some of the performance gaps for host memory RMA
  - RMA versus message passing
  - GASNet versus MPI RMA



## Thoughts on the Future (2 of 2)

- Current GASNet and UPC++ comparisons to MPI show there is still a network performance advantage for RMA to/from GPU memory
  - At least for now
- Nothing has changed in 20+ years to erode the productivity arguments for PGAS over message passing
  - And the prospects look good for extending this to GPUs as well
- I look forward to taking part in another decade of PGAS



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## THANK YOU!

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# BACKUP SLIDES USED IN Q&A



#### **GASNet-1: Historical Overview**



- Started in 2002 to provide a portable network communication runtime for three PGAS languages:
  - UPC, Titanium and CAF
- Primary features:
  - Non-blocking RMA (one-sided Put and Get)
  - Active Messages (simplification of Berkeley AM-2)
- Motivated by semantic issues in (then current) MPI-2.0
  - https://doi.org/10.1504/IJHPCN.2004.007569



Int. J. High Performance Computing and Networking, Vol. 1, Nos. 1/2/3, 2004

**Problems with using MPI** 1.1 and 2.0 as compilation targets for parallel language implementations

Dan Bonachea\* and Jason Duell

Computer Science Division, University of California at Berkeley, Berkeley, California, USA

JLSE Arcticus: Intel Ice Lake, EDR InfiniBand, Intel MPI

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